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8085 Microprocessor Lecture 6

Third Year lecture notes

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INSTRUCTION SET

- The instruction set has been classified into following groups.
- 1. Data Transfer Group
- 2. Arithmetic Group
- 3. Branch Group
- 4. Stack, Input/Output and Machine Control Group

Arithmetic Group of Instructions

1- ADD reg (Add register) where reg = A, B, C, D, E, H or L. It adds the content stored in given register with the accumulator. The result of this addition is stored in

accumulator. All the flags are affected with this 'ADD reg' instruction.

 $[A] \leftarrow [A] + [reg]$

Suppose before the execution of the instruction ADD EA = 10101111E = 10110101CY=0, S=1, Z=0 and P=1then after the execution of the instruction ADDE we get the following result: 10101111 A = E = 1 0 1 1 0 1 0 1 1 0 1 1 0 0 1 0 0 A =CY The flags will be affected as: CY=1, S=0, Z=0 and P=0CY = 1Since there is a final carry. Since Acc content is positive as MSB is zero. S = 0Z = 0Since Acc content is non zero. P=0Since Acc content has odd parity.

2- ADD M (Add Memory) This instruction is one byte instruction and adds the content of memory location whose address is given in H-L register pair with the accumulator and the answer is stored in accumulator.

 $[A] \leftarrow [A] + [M_{HL}]$

3- ADI data (Adds immediately the data) It immediately adds the given data with the accumulator and the answer will be stored in Accumulator.

 $[A] \leftarrow [A] + data$

4- ADC reg/M (Add with carry) The format for ADC instruction is where reg = A, B, C, D, E, H or L. It adds the content stored in given register and content of CY flag with the content of accumulator. The result of this addition is stored in accumulator.

 $[A] \leftarrow [A] + [reg] + [CY]$ $[A] \leftarrow [A] + [M_{HL}] + CY$

5- ACI data (Adds immediately the data with Carry) It immediately adds the given data to the accumulator with carry and the answer will be stored in Accumulator.

 $[A] \leftarrow [A] + data + CY$

6- DAD rp (Double Add) The format for this instruction is where rp stands for register pair. It may be B, D or H.

rp as B represents B-C register pair,

- rp as D represents D-E register pair,
- rp as H represents H-L register pair.

This instruction adds the contents of given register pair with the contents of H-L register pair. The answer will be stored in H-L register pair.

$[HL] \leftarrow [HL] + [I]$	[p]
This instruction has the following combinations:	
DAD B	$[HL] \leftarrow [HL] + [BC]$
DAD D	$[HL] \leftarrow [HL] + [DE]$
DAD H	$[HL] \leftarrow [HL] + [HL]$

For example before the execution of the instruction DAD D, we have the following data in different registers.

Only carry flag will be affected in this instruction.

7- SUB reg/M (Subtract Register/memory) where reg = A, B, C, D, E, H or L. It subtracts the contents stored in given register from the accumulator. The result of this subtraction is stored in accumulator.

 $[A] \leftarrow [A] - [reg]$ $[A] \leftarrow [A] - [M_{HL}]$

All the flags are affected with this 'SUB reg' instruction.

Suppose before the execution of the instruction SUBD A = 10101111 D = 10110101 CY = 0, S = 1, Z = 0 and P = 1then after the execution of the instruction SUBD we get the following result: A = 1 0 1 0 1 1 1 1 1 D = 1 0 1 1 0 1 0 1 A = 1 1 1 1 1 1 0 1 0 CY

All flags will be affected as per the accumulator contents.

8- SUI data (Subtracts immediately the data) It immediately subtracts the given data with the accumulator contents and the answer will be stored in Accumulator.

 $[A] \leftarrow [A] - data$

9- SBB reg/M (Subtract with Borrow) where reg = A, B, C, D, E, H or L. This instruction subtracts the contents stored in given register from the accumulator with borrow. The answer will be stored in accumulator.

 $[A] \leftarrow [A] - [reg] - [CY]$ $[A] \leftarrow [A] - [M_{HL}] - [CY]$ Suppose before the execution of the instruction SBB H A = 10101111 H = 10110101 CY = 0, S = 1, Z = 0 and P = 1then after the execution of the instruction SUB H we get the following result: $A = 1 \ 0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 1$ $H = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1$ $A = 1 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1$ $A = 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0 \ 1$

All flags will be affected as per the accumulator contents.

10- SBI data (Subtract immediate with Borrow) SBI data instruction subtracts the given data with borrow bit (carry flag) from the accumulator contents and it stores the answer in accumulator.

$$[A] \leftarrow [A] - data - [CY]$$

11- INR reg/M (Increment Register/Memory) It increments the contents of given register/memory by one.

$$[reg] \leftarrow [reg] + 1$$
$$[M_{HL}] \leftarrow [M_{HL}] + 1$$

all flags except carry flag will be affected after the execution of this instruction.

12- INX rp (Increment register pair) where *rp* is the register pair as B-C register pair, D-E register pair and H-L register pair. This instruction increments the contents given in register pair by one and the result is stored in the given register pair.

$$[rp] \leftarrow [rp] + 1$$

The possible combinations of this instruction are:

13- DCR reg/M (Decrement Register/Memory) It decrements the contents of given register by one

$$[reg] \leftarrow [reg] - 1$$
$$[M_{HL}] \leftarrow [M_{HL}] - 1$$

all flags except carry flag will be affected after the execution of this instruction.

14- DCX rp (Increment register pair) where *rp* is the register pair as B-C register pair, D-E register pair and H-L register pair. This instruction decrements the contents given in register pair by one and the result is stored in the given register pair. $[rp] \leftarrow [rp] - 1$

> The possible combinations of this instruction are: DCX B DCX D DCX H

Thank you